

DARK FROG FILM ROUGH

Dark Frog is a fantasy movie, incorporating ideas found in The Lord of the Rings and Harry Potter.



GLOBAL STATUSES

Character Status

Arm Strength

Wield heavy weapons

Leg Strength

Kick damage & carry heavier objects

Dexterity

Place traps & block attacks

Agility

Speed & dodge attacks

Endurance

Increased hp & heal rate

HP

Hp value

Perception

Vision range

Intelligence

Magic conjuring ability

Wisdom

Ability to interact with gods

Charisma

Social skills / better shop prices

Negative Status Effects

This can hinder any character

Leprosy

Falling limbs

Poisoned

Panicked

Running, can't rest, can't attack unless cornered

Lycanthropy

Transforms into werewolf
Slowed

Polymorph

Randomly polymorph

Teleportitis

Randomly teleport

Positive Status Effects

This can benefit any character

ESP

Detect creatures with minds even if occluded

Infravision

Detect warm-blooded creatures even if occluded

Ethereal

Traverse solid objects

Hasted

Invisible

Levitating

Polycontrol

Choose polymorph targets

Searching

Detect hidden traps / mines

Telecontrol

Choose teleport destination

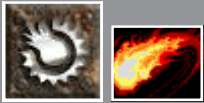
GLOBAL SPELLS

Spells

Spells that can be universally cast by any character skilled enough



Firebolt



Fireball



Charged bolt



Lightning



Chain lightning



Ice bolt



Ice blast



Glacial spike



Identify item



Teleport




Telekinesis

GODS

Gods are deities that can be worshiped. They vary in alignment from light, neutral and dark


Light

 Valpurus (L++)

The king of gods

 Legifer (L+)

God of law and order

 Atavus (L+)

God of charity and munificence

 Dulcis (L)

Goddess of love and art

 Seges (L)

Goddess of health and nutrition

 Sophos (L-)

God of knowledge, magic, and handicrafts

Neutral

 Silva (N+)

Goddess of nature

 Loricatus (N=)

God of fire, machines, and weaponry

 Mellis (N-)

God of money, trade, and politics


Dark

 Cleptia (D+)

Goddess of assassins and thieves

 Nefas (D)

Goddess of forbidden pleasures

 Scabies (D)

Goddess of mutations, disease, and famine

 Infuscor (D-)

Goddess of wrong knowledge and vile magic

 Cruentus (C-)

God of war and blood

 Mortifer (D--)

The destroyer of worlds

MATERIALS

Material	Strength	Deity	Hardens	Int Req
Metals				
Tin	60	Loricatus	copper	***
Copper	70	Loricatus	bronze	***
Bronze	80	Loricatus	iron	***
Iron	100	Loricatus	steel	5
Steel	125	Loricatus	meteoric steel	10
Meteoric Steel	150	Loricatus	adamant	15
Arcanite	180	Sophos	mithril	20
Mithril	200	Sophos	octiron	25
Illithium	225	Legifer	***	25
Octiron	275	Sophos	***	40
Adamant	350	Loricatus	***	40
Valpurium	400	Valpurus	***	50
Wood				
Balsa	20	Silva	pine	***
Pine	25	Silva	fir	***
Fir	30	Silva	birch	***
Birch	35	Silva	oak	***
Oak	45	Silva	teak	5
Teak	50	Silva	ebony	5
Ebony	65	Silva	***	10
Bone				
Bone	40	Mortifer	ommel bone	***
Unicorn Horn	200	Seges	***	20
Ommel Bone	250	Mortifer	ommel tooth	***
Ommel Tooth	375	Mortifer	***	5
Cloth				
Cloth	5	Dulcis	angel hair	***
Expensive Fabric	5	Mellis	***	***
Leather	20	Silva	hardened leather	***
Hardened Leather	35	Sophos	troll hide	5
Nymph Hair	35	Silva	troll hide	5
Troll Hide	45	Silva	ommel hair	5
Ommel Hair	60	Silva	phoenix feather	10
Phoenix Feather	80	Silva	dragon hide	20
Angel Hair	140	Dulcis	***	35

Dragon Hide	160	Silva	***	35
Spider Silk	180	Sophos	***	40
Golden Eagle Feather	300	Valpurus	***	50
Valuable				
Silver	60	Mellis	sapphire	30
Gold	55	Mellis	ruby	30
Sapphire	250	Mellis	diamond	35
Ruby	250	Mellis	diamond	35
Diamond	300	Mellis	***	40
Flesh				
angel flesh	5	Mortifer	***	***
bat flesh	5	Mortifer	***	***
black unicorn flesh	5	Dulcis	***	***
blink dog flesh	5	Mortifer	***	***
buffalo flesh	5	Mortifer	***	***
Carrot Flesh	5	Silva	***	***
cat flesh	5	Mortifer	***	***
chameleon flesh	5	Scabies	***	***
daemon flesh	5	Mortifer	***	***
dog flesh	5	Mortifer	***	***
dolphin flesh	5	Mortifer	***	***
dwarf flesh	5	Mortifer	***	***
Elpuri's flesh	10	Mortifer	***	***
enner beast flesh	10	Mortifer	***	***
floating eye flesh	5	Legifer	***	***
frog flesh	5	Mortifer	***	***
gibberling flesh	5	Mortifer	***	***
gray unicorn flesh	5	Loricatus	***	***
green flesh	5	Mortifer	***	***
hattfattener flesh	5	Mortifer	***	***
hedgehog flesh	5	Mortifer	***	***
Human Flesh	5	Mortifer	***	***
jackal flesh	5	Mortifer	***	***
kobold flesh	5	Mortifer	***	***

lion flesh	5	Mortifer	***	***
magical mushroom	5	Nefas	***	***
magpie flesh	5	Mortifer	***	***
mammoth flesh	5	Mortifer	***	***
moose flesh	5	Mortifer	***	***
mushroom	5	Nefas	***	***
mutant ass flesh	5	Scabies	***	***
mutant bunny flesh	5	Scabies	***	***
orc flesh	5	Mortifer	***	***
ostrich flesh	5	Mortifer	***	***
rat flesh	5	Mortifer	***	***
raw bear flesh	5	Mortifer	***	***
sick spider flesh	5	Scabies	***	***
skunk flesh	5	Mortifer	***	***
snake flesh	5	Mortifer	***	***
spider flesh	5	Mortifer	***	***
werewolf flesh	5	Mortifer	***	***
white unicorn flesh	5	Mortifer	***	***
wolf flesh	5	Mortifer	***	***
Food				
banana flesh	3	Silva	***	***
beef	5	Seges	***	***
bread	5	Seges	***	***
carrot flesh	3	Silva	***	***
holy banana flesh	3	Silva	***	***
kiwi flesh	3	Silva	***	***
pineapple flesh	5	Silva	***	***
pork	5	Seges	***	***
School food	3	Scabies	***	***
Rock				
Sandstone	25	Silva	limestone	***
Limestone	30	Silva	calcite	***

Calcite	35	Silva	obsidian	***
Obsidian	40	Silva	gness	***
Moraine	40	Silva	***	***
Gneiss	45	Silva	slate	***
Slate	50	Silva	granite	***
Marble	50	Dulcis	***	5
Granite	55	Silva	basalt	***
Basalt	60	Silva	milky quartz	***
Milky Quartz	65	Silva	quartzite	***
Flint	65	Silva	quartzite	***
Quartzite	70	Silva	purple light crystal	***
Amethyst	75	Silva	purple light crystal	5
Citrine	75	Silva	purple light crystal	5
Rose Quartz	75	Silva	purple light crystal	5
Jasper	75	Silva	purple light crystal	5
Rock Crystal	75	Silva	purple light crystal	5
Blue Light Crystal	140	Silva	green light crystal	20
Purple Light Crystal	130	Silva	blue light crystal	20
Green Light Crystal	150	Silva	***	20
Gas				
Air	1	Silva	***	***
Brown Gas	1	Silva	***	***
ghost	1	Mortifer	***	***
magical air	1	Sophos	***	***
Mysterious Blue Gas	1	Sophos	***	***
Mysterious Red Gas	1	Infuscor	***	***
raw vapourized magic	1	Sophos	***	***
Skunk Smell	1	Scabies	***	***
smoke	1	Loricatus	***	***
Fluid				
acidous blood	150	Cruentus	***	***
antidote liquid	1	Seges	***	***














blood	1	Cruentus	***	***
brown slime	5	Scabies	***	***
dark frog blood	1	Cruentus	***	***
dog drool	2	Silva	***	***
glowing blood	1	Scabies	***	***
green slime	5	Scabies	***	***
Healing Liquid	1	Seges	***	***
Ommel Snot	1	Seges	***	***
Ommel Sweat	1	Seges	***	***
Ommel Tears	1	Mellis	***	***
Ommel Urine	1	Nefas	***	***
pea soup	5	Seges	***	***
Pepsi	200	Mellis	***	***
poison	1	Scabies	***	***
sick blood	1	Scabies	***	***
spider blood	1	Cruentus	***	***
sulphuric acid	1	Scabies	***	***
sweat	2	Silva	***	***
Troll blood	1	Cruentus	***	***
Valdemar	1	Nefas	***	***
vodka	1	Nefas	***	***
vomit	1	Scabies	***	***
water	1	Silva	***	***
Miscellaneous				
banana peel	5	Silva	***	***
glass	40	Legifer	illithium	5
grass*	2	Silva	***	***
grass	2	Silva	***	***
gravel	40	Silva	***	***
gunpowder	2	Cruentus	***	***
ice	30	Silva	***	***
kevlar	140	Loricatus	***	35















leaf	3	Silva	palm leaf	***
mutant plant fiber	7	Scabies	***	***
Ommel Cerumen	1	Sophos	***	***
Palm Leaf	5	Silva	nymph hair	***
parchment	7	Sophos	spider silk	5
plant fiber	7	Mortifer	***	***
sand	2	Silva	***	***
snow	2	Silva	***	***
Sulfur	50	Loricatus	tin	***

ITEMS


Consumables

Potions & Recovery

-  Poto oil - Recovers hp
-  Mama poto oil - Recover status
-  Dreamsee herb - Flip sky time
-  Magic walnut - Recover 20 mp
-  Stardust herb - Cure magic effects
-  Royal jam - Restore all hp
-  Puipui grass - Recover normal status
-  Pakkun chocolate - Recover 300 hp
-  Round drop - Recover 100 hp
-  Healing potion
-  Full healing potion
-  Mana potion
-  Full mana potion





-  Potion of rejuvenation
-  Potion of full rejuvenation
-  Elixir of strength
-  Elixir of dexterity
-  Elixir of magic
-  Elixir of vitality
-  Rejuvenation potion
-  Full rejuvenation potion
-  Thawing potion
-  Antidote potion
-  Stamina potion
- ### Enchanted
-  Moogle badge - Wearer becomes a moogle
-  Chibikko hammer - Shrinks target
-  Magic rope - Return to

beginning of area

-  Angel's grail - Resurrect fallen

Magic

Scrolls

-  Small scroll
-  Red scroll
-  Blue scroll
-  Small scroll

Tomes

-  Small yellow tome
-  Small blue tome
-  Blue tome
-  Tome
-  Tome 2



Panda tome



Red tome



Blue tome



Tome 3



Purple tome



Fire tome



Enchanted tome



Fire tome 2

Weapons

Swords

Small sword



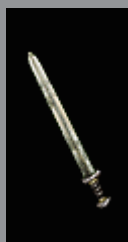
Masamune - Legendary blade (200 dmg)



Blade



Claymore



Broad sword



sword



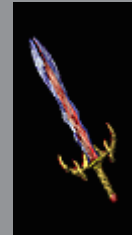
Bastard



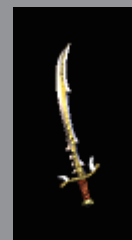
sword



Great



Phase blade



Blood moon



War blade



Carver



Sabre



Falchion



War sword



Dervish



Claymore

Axes



Small axe



Broad axe



War axe



Battle axe



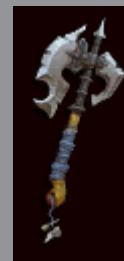
Large axe



axe



Great



Maw axe

Hammers



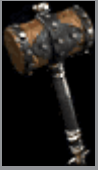
Giant hammer



Stoutnail



Bonesnap



Martel de fer

Bows



Short bow



Hunter's bow



Composite bow



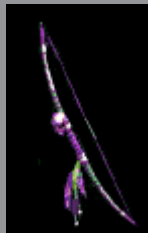
Bow of the dead



Blitzen



Stormstrike



Suko Shakaku

Staves

Small staff

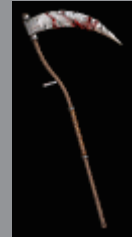
Small staff 2



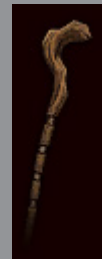
Short staff



Long staff



Scythe



Yew staff



Battle staff



War staff

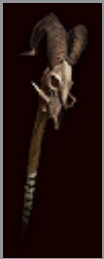


Gnarled staff

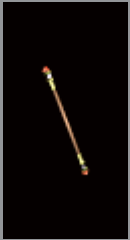


Archon

staff



Bone staff



Wand



Grim wand



Grave wand

Armor

Helms



Wormskull



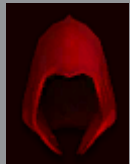
Great helm



Cap



Wanderer hat



Leather hood



Fool's crest



Lightforge

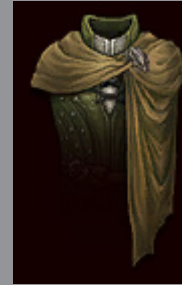


Gotterdammerung

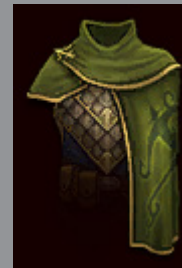


Griffon's eye

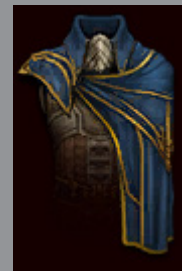
Upper



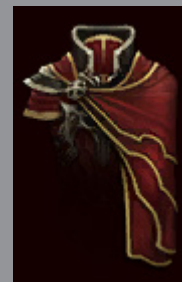
Hunter cloak



Shroud



Cape



Talbard



Robe



Torn flesh of souls



Leather armor



Hard leather armor



Studded leather



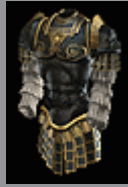
Breastplate



Light plate



Naj's light plate



Silks of the victor



Armor of gloom



Sash

Boots



Boots



Heavy boots



Light plated boots



Greaves

Gloves



Leather gloves



Heavy gloves



Chain gloves



Light gauntlets



Gauntlets

Shields



Holy defender



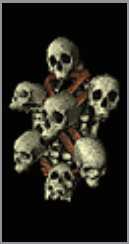
Round shield



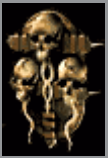
Large shield



Steelclash



Bone shield



Grim shield

Rings



Ring of regha



The bramble



The bleeder



Ring of engagement



Constricting ring



Xorine's ring

Amulets



Amulet

NEUTRAL CHARACTERS

Neutral Creeps

Roaming life that does not have a side

Floating eye



Levitating small object which is difficult to hit that has esp. Upon a missed hit its gaze will paralyze

Giant mushroom



Stationary enemies that can bequeath status buffs like levitation upon death

Hattifattener



Electrocutes in short, massive bursts. Does not necessarily target anything, but moves in random ways

Ghost



Levitating, visible entities that can permeate walls

Neutral angel



Unaligned advocate of deity, can be used to re-attach limbs or attack

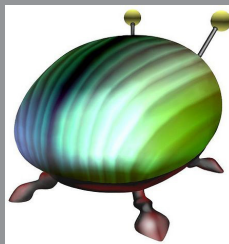
Red bulborb



Wolf



Iridescent Flint Beetle



Attracts common characters, and can inadvertently lead them to danger as a result



THE SIDE OF THE LIGHT

Spells

Spoken

Alohomora - Unlocks objects

Confundus - Confuses opponent

Engorgio / reducio - Enlarges / shrinks object

Ferula - Creates bandages

Impedimentia - Slows object

Incendio - Starts fire

Lumos / nox - Creates light / darkens

Mobiliarbus - Moves object with wand

Protego - Reflect spell to sender

Quietus / sonorus - Silence voice / amplify voice

Reducto - Blast away solid object

Reparo - Repairs objects
Wingardium leviosa - levitates object

Casted



Elemental



Fire wall



Heal



Heal light



Cure water



Resurrection



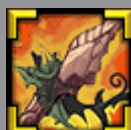
Mana shield



Remedy



Rejuvenation - Heals over time



Abolish magic -

Dispel positive buffs from enemies and negative buffs from friendlies, 300 damage to summons



Polymorph



Holy bolt - Damages undead / heals friendlies



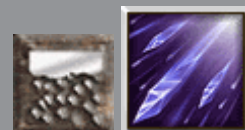
Magic missile



Static field - 25% health reduction of targets in radius from caster



Thunderstorm - Aerial lightning charge that emits targeted bolts downwards



Blizzard - Defense bonus / freezes & slows melee attacks



Vengeance - Adds elemental damage to

melee attacks




Magic arrow -
Powerful smashing blow
that knocks target back


Summons

 Light frog



 Create golem -

The golem is a creature
made from various
materials of varying
power through magic.
Golem materials - tin (60
strength), copper (70),
bronze (80), iron (100),
steel (125), meteoric steel
(150), arcanite (180),
mithril (200), illithium
(225), octiron (275),
adamant (350), valpurium
(400)

 Good angel



Oak sage - Spirit of
nature that enhances the
life of caster and allies



Solar creeper -
Intelligent vine that attacks

from underground



Elemental orb - Pulsating
orb that emits
fireballs / lightning /
glacial spikes randomly

Characters

Main



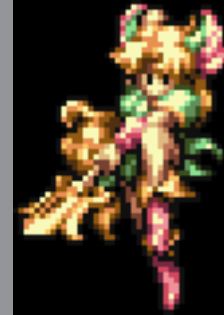
Randi - swordsman



Angela - wizard



Charlotte - Healer



Riesz - Pole-arm amazon



Ayla - Prehistoric melee
attacker



Marle - Royal crossbow-
user



Timothy



Elliot



Jema



Village elder



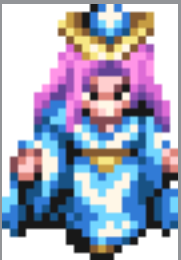
Dwarf elder



Priest of light



Luka



Valda



Koren



Desert sage



King truffle



Moogle



Neko



Watts

Common



Soldier - Melee swordfighter



Archer



Knight - Armored horseman with sword and shield



Mage

THE SIDE OF DARKNESS

Spells

Spoken

Serpensortia - Spawns snake

Demonic abilities

Fabrication / provocation

Possession / seduction

Witchcraft / curses

Superhuman strength

Demonic uses

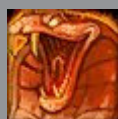
Harassment

Demoralization

Confusion

Disorientation

Casted



Serpent Ward - Spawns stationary snake



Blood star



Bone spirit



Flame wave



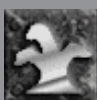
Inferno



Blaze - Trail of fire



Meteor



Hydra - Guardian



Lightning nova



Poison nova



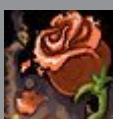
Immolation



Stone curse



Corpse explosion



Death and

decay - Damages ground area



Amplify damage - Increases damage to target



Dim vision - Decreases awareness range



Weaken - Decreases damage of target



Terror - Cause fleeing



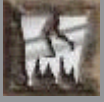
Confuse - Target attacks randomly



Life tap - Vampiric health gain on attack



Attract - Targeted by other enemies



Decrepify - Damage and physical resistance lowered



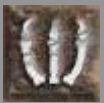
Bloodlust - Increases melee damage, ranged damage, and spell casting speed by 30% for party



Bone wall



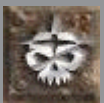
Bone spear - Magic bone missile



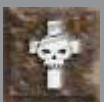
Bone prison



Raise skeleton



Raise skeletal mage



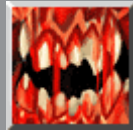
Revive - Revive dead target for 180 seconds



Runes - Proximity mines with limited lifespan



Devour - Consumes target unit dealing 5 damage per second



Cannibalize - Consume corpse to heal 10 HP per second



Permanent immolation - Burns enemies at 10 damage per second as a status

Monsters

Common



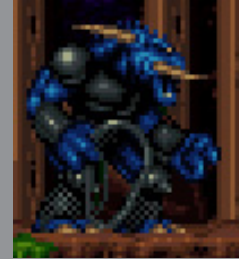
Orc



Troll



Ogre



Wharork



Zombie - Lumbering reanimations that are tenacious in attack even after dismemberment and can attach nearby limbs in times of need



Mommo slime - Spills acidic slime to attack, slow



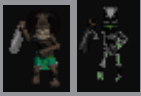
Scavenger



Spitting terror




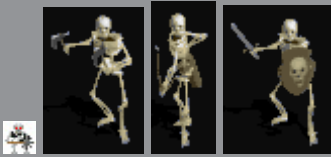
Fallen



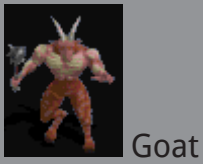
Fetish



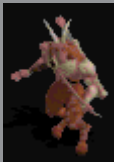
 Demon imp



 Skeleton - Weak



Goat man



Goat archer



Hidden



Giant spider



Familiar - Flying creature that attacks with lightning



Gargoyle



Guardian



Wolf - Has infravision



Werewolf - Half human / half wolf whose corpse, if eaten, will cause lycanthropy



Basilisk - Petrify attack



Baboon demon



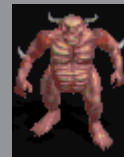
Yeti



Horned demon



Magma demon



Overlord

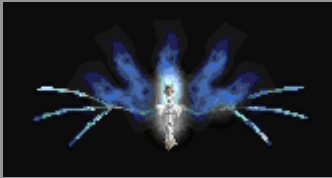


Lightning demon



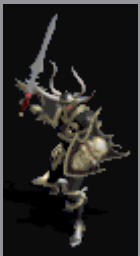


Balrog



Wraith

 Dark frog - Physical attacks



Knight

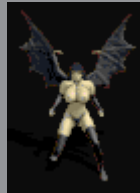


Drake

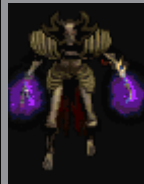


Viper

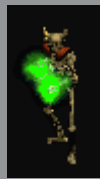
 Enner beast



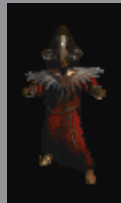
Succubus



Mage




Skeleton mage



Priest / Sexton / Cantor / Hierophant

 Apprentice necromancer - Summons zombies from corpses, low HP

Mystic dark frog (rainbow phased appearance) - Spells such as haste, slow, teleport

 Master necromancer - Summons zombies, skeletons, Xinroch the warlord once, casts lightning / fireball spells, teleports, low HP



Vampire

 Bad angel - Angel of a dark deity



Psychorb



Grell



Grell Mage



Giant bat



Goblin



Poron



Giant bee



Carnivorous plant



Bramble



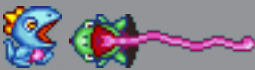
Viper



Botwoon



Giant mushroom



lizard

Pakkun



dragon

Blue



Red dragon




Snow dragon

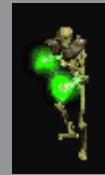
Unique

Nagini - Voldemort's snake, a reticulated python

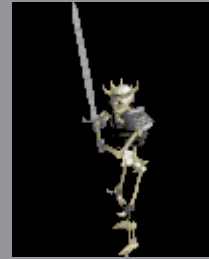
Salazar - Slytherin's

Basilisk

 Xinroch the skeleton warlord - Has a flaming sword, cannot heal




Bone ash




Leoric



Bonebreaker

 Sherarax the mistress queen - Hasted, uses whips to dismember

 Ischaldirh the dark archmage - Casts powerful spells / summons clones / disenchanters; Permanently has invisibility / infravision / esp / telecontrol



The summoner



Council member



Tropicallo



Genetrix vesana -
Mother carnivorous plant



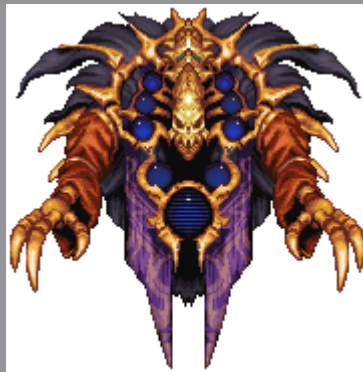
Lobh-se - Large
carnivorous spider with
vast amounts of HP and
endurance but a weak
physical / poison attack



Gorva



Zable fahr



Dark lich



Dragon



Black rabite



Elpuri the master dark frog
- Large black frog that can
destroy walls as traversed;
very powerful spellcaster,
weak physically





blob 06